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## SONAR - A Virtual Reality Experience Full Crack [portable]



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### About This Video

About the experience:

“Explore your surroundings and dive deep into an ancient cave system. Follow the drone and discover the horrific truth about the darkest of all places...”

SONAR is a new kind of cinematic entertainment, striking a balance between traditional movie making and interactive media. The short film is a fully immersive, slow paced, 3D-360° computer-generated virtual reality experience at 4k resolution and 60fps.

About the production:

SONAR was created by Philipp Maas and Dominik Stockhausen at Filmakademie Baden-Wuerttemberg in Ludwigsburg, Germany, during the summer term of 2014. The original score was written by Alexander Maas, who also did the sounddesign and mixing. Production started in May and finished at the end of July 2014.

The initial concept of a classical scifi-horror short in the cinemascope screening format was turned upside down as we got our hands on the Oculus Rift DK1.

Immediately hooked by the technology and its creative potential, we were eager to produce the first VR short film at the Filmakademie.

Advancing our workflow for VR productions, we updated the project in 2015 to high-resolution, omni-directional stereoscopic 3D and 60fps as well as spatial audio.

It was released shortly after our Sundance premiere in february 2016 on the Oculus GearVR Store and it is now coming to Google Daydream and SteamVR.

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Title: SONAR - A Virtual Reality Experience  
Production:  
Filmakademie Baden-Württemberg GmbH  
Distributor:  
Philipp Maas - SCOPE - Virtual Content Studio  
Release Date: 11 Feb, 2016  
Country: Germany  
Video Resolution: 3840x1536(0.2GB)  
360 Format: Stereo, Equirectangular  
Audio: Stereo  
Running Time: 6 minutes

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English,French,Italian,German,Arabic,Bulgarian,Traditional Chinese,Simplified Chinese,Danish,Finnish,Greek,Japanese,Korean,Dutch,Norwegian,Polish,Portuguese,Romanian,Russian,Swedish,Thai,Czech,Turkish









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sonar - a virtual reality experience

Sneak Thief - The best, worst game I've played in ages. So bad, it's actually kinda good.

<https://youtu.be/RpttNPwXTLU>

At a glance, Sneak Thief resembles a very poor man's Payday or Payday 2. Upon closer inspection however, you'll soon realize that your initial assumptions were correct, and it is in fact a very poor man's Payday or Payday 2. The good news is however, that whilst this game is basic as balls, it still manages to be a LOT of fun. When I say the game is basic, I literally mean it in every aspect possible. The graphics are basic, the controls are basic, the mechanics are basic, the sound is basic, the premise is basic yet somehow, all these basic parts somehow manage to combine into some bizarre but enjoyable package.

This game is a content creator's heaven, as we generally tend to gravitate towards strange, funny and broken games, and this one lends famously to ridiculous commentary eventuating from ridiculous situations.

If you approach this game with anything beyond the expectations of having a good laugh, you'll most likely be disappointed. However, if you understand what the game is, what it's about and that the majority of its charm comes from how ridiculous it is, there's a solid chance that you'll have as good a time as I did playing it.

Cheers :). Verrrrrry cccccoooooollllllldddddd. You know the game is good when it runs 25 fps on 720p. this game is a total banger, you get erect just by looking at the models 10/10 i'd buy again for my friends, family and my entire bloodline.

PROS+

Story rich driven game made by the best devs

Not made by EA

No micro transactions

Basically everything.

CONS-

Trash disgusting game

Basically everything. I have drawn billow and the game so please give a thumbs up. This game has one thing going for it: it has potential. Maybe, someday, it might be quite interesting and/or fun. BUT DO NOT PAY MONEY FOR IT NOW. IT IS ALPHA LEVEL SOFTWARE. Yes, yes, I know - it says it's "early access" and everything. I get it. But even in Early Access, you should be able to, you know, play it a little bit and understand that there will be bugs and missing features. But this game is SO early it's practically unplayable. The interface is SO terrible that trying to even figure out how to use it, let alone how to do anything, is an exercise in frustration. The total amount of help you get are a total of 10 "tips". It looks like whoever is developing this is spending 100% of the time on whatever "science" is behind it and ZERO time making it actually be able to be played by human beings. Before they start charging money for it, they need to stop all work on the AI or whatever, and completely rewrite the GUI into something usable at the very least, Intelligent and easy-to-use for bonus points. Whoever wrote this UI and thought it was good enough needs their head examined. It's much too early in development even for "early access".. unplayable. game crashes whenever i am killed. also randomly crashes during a mission. crashed during a loading screen, resetting all of my progress of that mission.

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terrible it is bad at resolution and the lag is too much i cant believe i spent \$4.00 on it

. The 5 tapes which you have to listen in the beginning of the game are so into your face and there is no way you can remotely skip them. You put them in a cassette player which has the button to skip the given cassette and yet there is no function available. And given the fact that each tape is from 3 to 5 minutes long is so annoying.

It is a horror game in which you stay in one place the whole time (when the actual gameplay starts) and the story is so forced into your own gameplay. It's ok for it to have a story but make it so it can be skipped since it provides no actual help to the player.. [UPDATE 11/20/2017]

Looks like they removed the Aurum from this which makes this insanely costly for what you get.

Shards are easy to farm so no real life cost available, AP V SP can be purchased, but I can't see this being worth the cost at retail. Perhaps at 66% or higher discount.

[ORIGINAL BEFORE AURUM REMOVAL]

Pays for itself in Aurum at retail cost.

Warning though, if you buy this or the other one that you make sure you claim it on the character you want, items in the DLC packs are only available to the character that claims them. Not talking about the individual items in delivered items, talking about grabbing the DLC for the title on one character and the AP V SP V shards on another....that doesn't work.

Also if you buy both DLC you don't get a chance ingame to claim them separately on different characters, one click of the claim steam DLC button locks all items to one character only in delivered items. Only way to separate the items to two characters is to buy one, claim, then buy the other and claim.. One of my favorite casual/match3 games on Steam. It gets really intense in the later game.

May give you a heart attack towards "I'm gonna lose this one, Oh Sh!t save, OMG no difference, OMG SAVE AGAIN, phew" It gets addictive.

The only negative thing is that resolution is low and the steam notifications take up 1/4 of the screen, but it gets solved with a "Busy" status on friend list.

9.5/10 - Would play again. Played this game in alpha and have more hours on record than steam knows! Really fun coop game to play with pals! The music and setting is awesome!. A pretty fun indie game with a mapmaker

3/5 Not too many mechanics at work here, the style of the game feels like it's from 2004 which isn't a bad thing as it hits the mark well without feeling dated.. The game is very unique and very in-depth however there are just a few things i can't deal with while playing it.

- Tons of bugs and crashes; be prepared.

- Few updates. They made this game and updated it a little and now they are working on supreme ruler \*ULTIMATE\* which they ask another 30\$ for. So don't expect it to change unless you buy the new game which may or may not carry all the bugs and crashes with it.

- AI is dumb. If you like to micro some parts of your country and let the AI do the rest you will get screwed. Especially if your AI control your military. They will suicide ships and

- Diplomacy is really bad. AI will spam you the same trade offer multiple times even though you decline it. Also, trading is unfair.

- The speed meter thing is really bad. If you get like a year into the game the fastest speed lags and becomes really slow. Give it a few more years and it'll slow down to be unplayable. Even with a really good computer don't expect anything different.

- Going back to the AI being dumb, don't expect them to be challenging.

I can't recommend this game because it feels like an early access game. Also I feel jipped that they released this game gave it a few updates then went off to make another game. I also own Supreme ruler 2020 and I do not recommend that either. If you go off to buy the ultimate version expect it to be unfinished and buggy too.

. pretty fair for 4 dollars. i liked the soundtrack and the experience of being alone in space. it would be nice to add more things, such as a goal or mission.

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nice graphics, love it



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